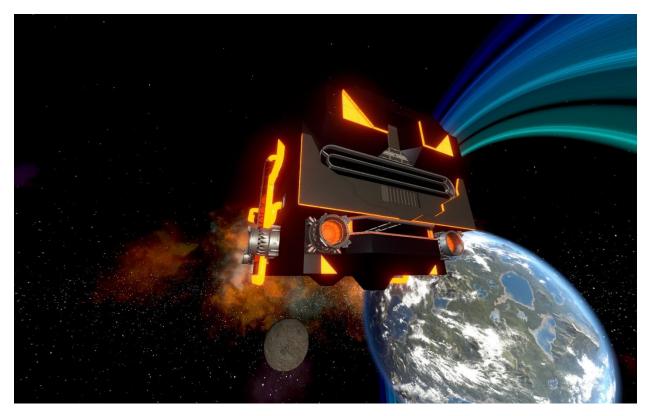
Hephaestus – CV Forge Module



Welcome to the Hephaestus, the space forge/portable base of your dreams!

The goal of the Hephaestus is to provide you with incredible utility in your space travels, completely removing the need for bases... and **fuel**! It is equipped with all the constructors, deconstructors and **furnaces** that you could dream of, on top of other **base-specific** features, so that you will achieve the dream of a fully mobile base/fleet with **zero compromises**!

Features at a glance

- 1. 15 Advanced Constructors(+2 Small Constructors as decoration)
- 2. 10 Deconstructors
- 3. 10 Furnaces
- 4. HWS Alien Core (near-zero fuel/O2 consumption)
- 5. Base teleporter with full 50LY range!
- 6. ATM
- 7. 16x640k Container Controllers + 1x320k Harvest Controller
- 8. Full Med Suite
- 9. Adv Shield Gen+full set of small shield capacitors/chargers

Statistics Page Info

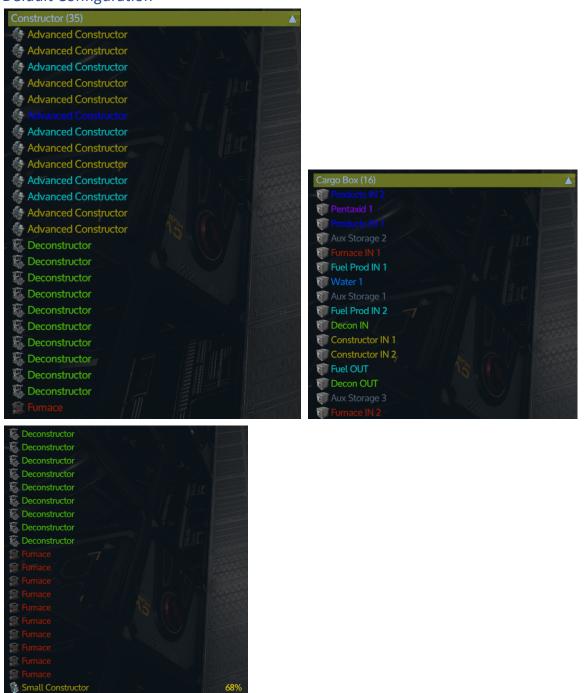


CONT	ROL PANEL	L 💩 🕂 🗶	• 🖬 👍 🔂 🛙	I Ø Ø 🖉 🕅		⑦ ×
1. 1			11 11			
	Main	Devices Signal Logic	CPU Statistics Statistic	35		
		NFO	GENERAL	DEVICE GROUPS	SIGNALS	
	Name Hephae Faction: Private	stus	O Power	0 1. Custom1	1. Public] - [] - [] - [] - [] - [] - [] - [] -
	Mass	4.24 kt	Oxygen	2. Custom2	2 	1-7/1/500-10
	Energy: Current Output Consumption:	190.0 kW	 Shield Lights 	0 3. Custom3	3	
5 1 5 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	Power Left	0:09		4 . Custom4	Q 4]
	CPU Efficiency: CPU Usage: CPU Tier: Home Spawn	100% (off) 2,054,761 (2,100,000) 1	 Signals Turrets & Weapons 	© 5. Custom5	5	
	Offline protection:	No	Thrusters	6. Custom6	0 6	
4			Auto Brake	o 7. Custom7	a 7]
-		8	Pilot Mode	8. Custom8	0 8	
	POWER	SHIELD	AMMUNITION	OXYGEN	FUEL PENTAXID	
	8	Nor	ne	Î		
	10.7 kW	16000			2983 AU 2983 LY	1/7/1
	5% Save Template Last Saved: 223h 51m	100%	Manage Fill All	67% Manage Fil All	68% 597% Manage Manage Fill All Fill All	
MC,	2/2					1

At the Showroom @ HWS Garage

The ship is fully configured for public access, so go ahead and explore the ship! Once you own it, you can turn off the signal called Public in order to prevent people from going inside the ship. While they can go inside, they cannot access your storage or devices unless you configure them to allow for that.

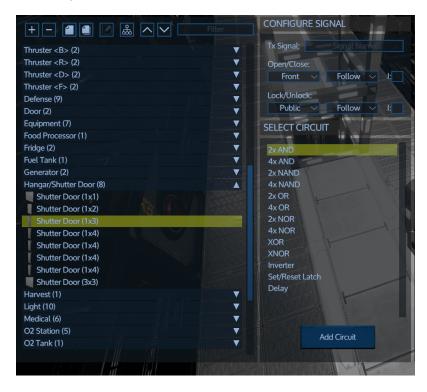
Default Configuration



The cargo boxes are color-coded for their purpose, and paired with the same color Constructor/Deconstructor/Furnace for ease of access from the P-menu.

68%

The shutters and ramps are paired to sensors on each side of the ship(such as Front), and configured to allow for public access.



The boarding ramps to the cockpit are configured to open up when the bottom landing gear is engaged(on dock or landing on planet surface)

+ - 1 🛛 🖉 🍰 🔨 🗖 Filter	CONFIGURE SIGNAL	
Thruster <f> (2)</f>	Tx Signal: Signal Name L	
Defense (9)	Open/Close:	
Door (2)	Landing V Follow V I:	
Equipment (7)		
Food Processor (1)	Lock/Unlock:	
Fridge (2)	Public V Follow V I:	
Fuel Tank (1)	SELECT CIRCUIT	
Generator (2)	SELECT CIRCUIT	
Hangar/Shutter Door (8)	2x AND	
Harvest (1)	4x AND	
Light (10)	2x NAND	
Medical (6)	4x NAND	
O2 Station (5)	2x OR	
O2 Tank (1)	4x OR	
O2 Ventilator (4)	2x NOR	
Passenger Seat (6)	4x NOR	
Ramp (4)	XOR	
🥖 Boarding Ramp (1x2x3)	XNOR	
Boarding Ramp (1x2x3)	Inverter Set/Reset Latch	
Ramp (1x3x1)	Delay	
Ramp (1x3x1)	Detay	
Retractable Landing Gears (9)		
Scanning (1)		
Signal/Sensor (4)	Add Circuit	
Trading (1)	Add Circoit	

Finally, the ship lights are configured in spotlight mode which should help with game performance



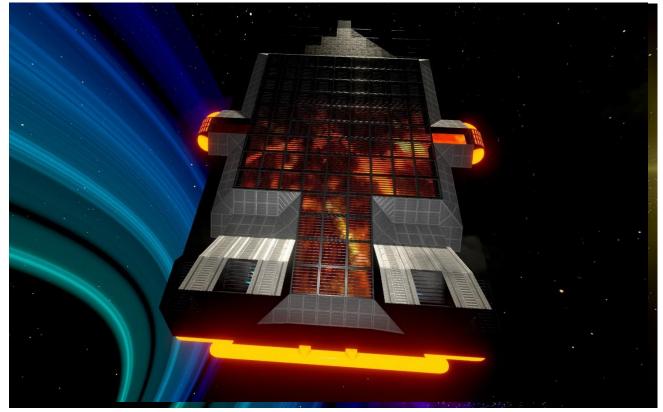
Alternative Usage for the Hephaestus

The ship comes with a 320k Harvest controller, which allows the ship to function as a salvager when equipped with a CV Tool Turret, or as a miner when equipped with laser drills or rich ore drills. The furnaces/deconstructors will help make it an effortless process to manage storage during those activities.

HWS Alien Core Functionality

As mentioned above, the HWS Alien Core provides near zero fuel consumption. It will consume some fuel and O_2 initially, after which it should stop at a certain fuel percentage. For that reason, the ship only has one small fuel and oxygen tank respectively. This allows the ship to run and manufacture indefinitely, while keeping the teleporter powered at all times.

More Screenshots



Get yours today!

